

Korrelation (Pearson)

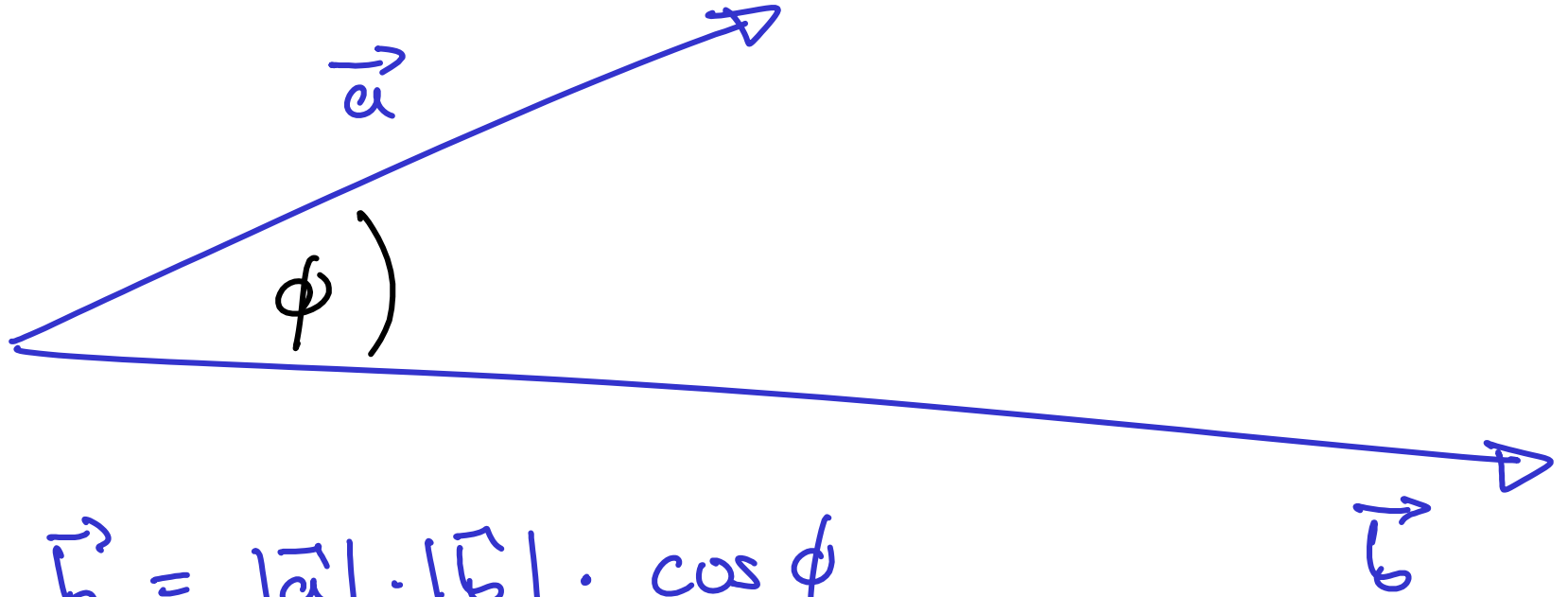
$$r_{xy} = \frac{S_{xy}}{S_x \cdot S_y}$$

$$S_{xy} = \frac{1}{n-1} \sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})$$

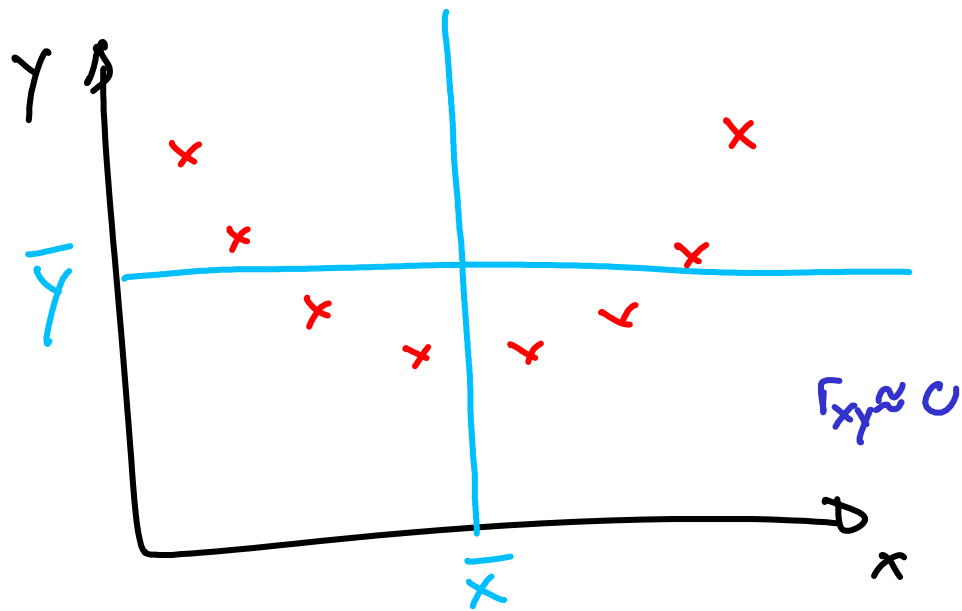
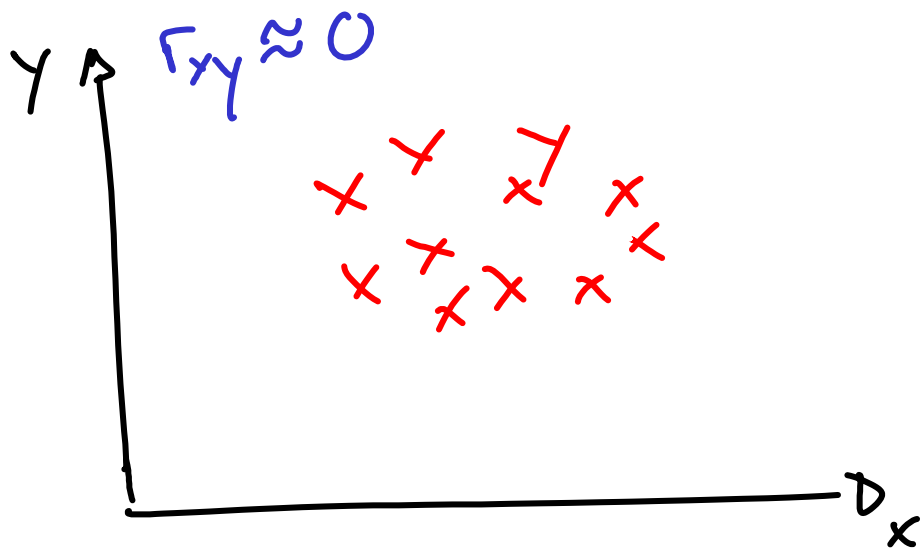
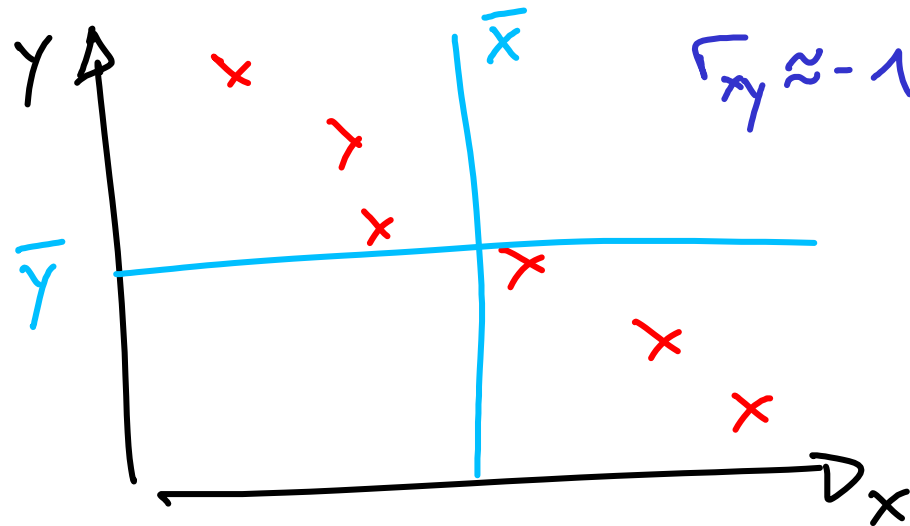
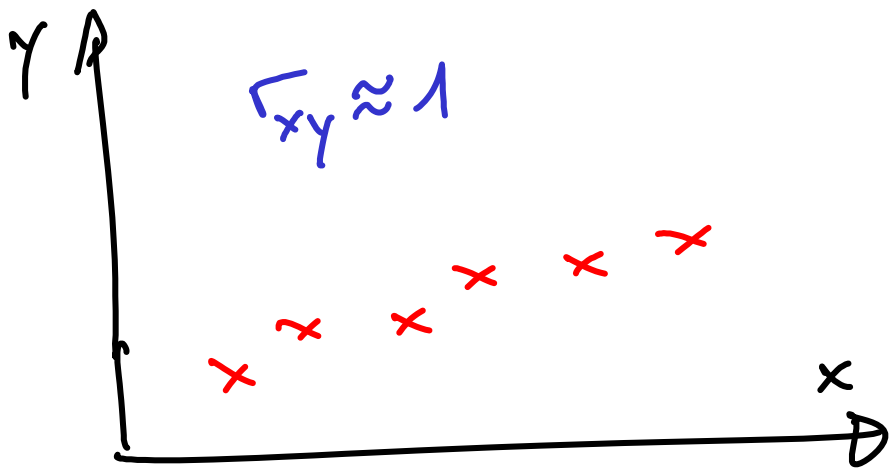
$$S_x = \sqrt{\frac{1}{n-1} \sum_{i=1}^n (x_i - \bar{x})^2}$$

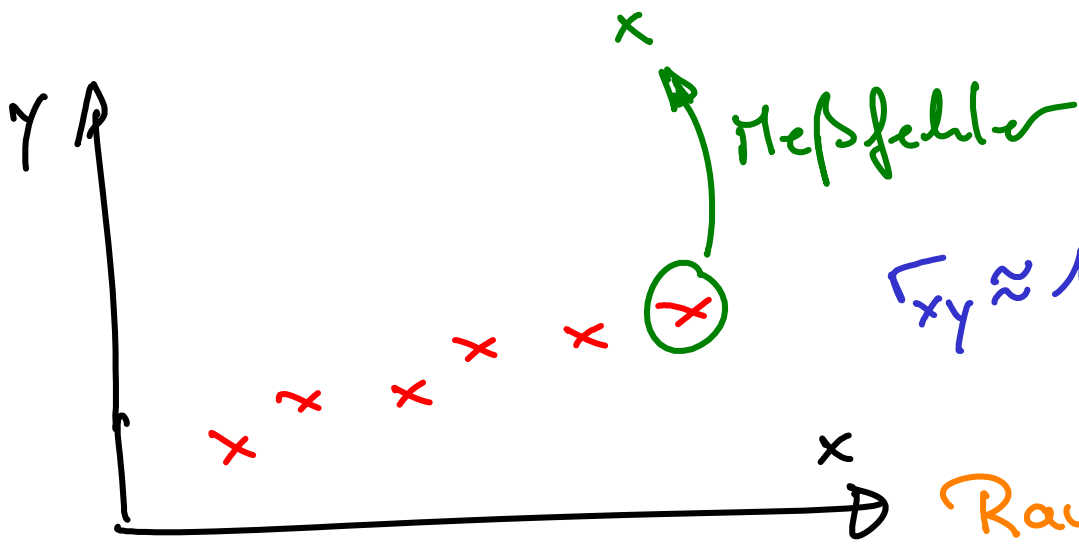
$$r_{xy} = \frac{\frac{1}{n-1} \sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\frac{1}{n-1} \sum_{j=1}^n (x_j - \bar{x})^2 \cdot \frac{1}{n-1} \sum_{k=1}^n (y_k - \bar{y})^2}}$$

$$\vec{a} = \begin{pmatrix} x_1 - \bar{x} \\ x_2 - \bar{x} \\ \vdots \\ x_n - \bar{x} \end{pmatrix}, \quad \vec{b} = \begin{pmatrix} y_1 - \bar{y} \\ \vdots \\ y_n - \bar{y} \end{pmatrix}, \quad r_{xy} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}| |\vec{b}|}$$



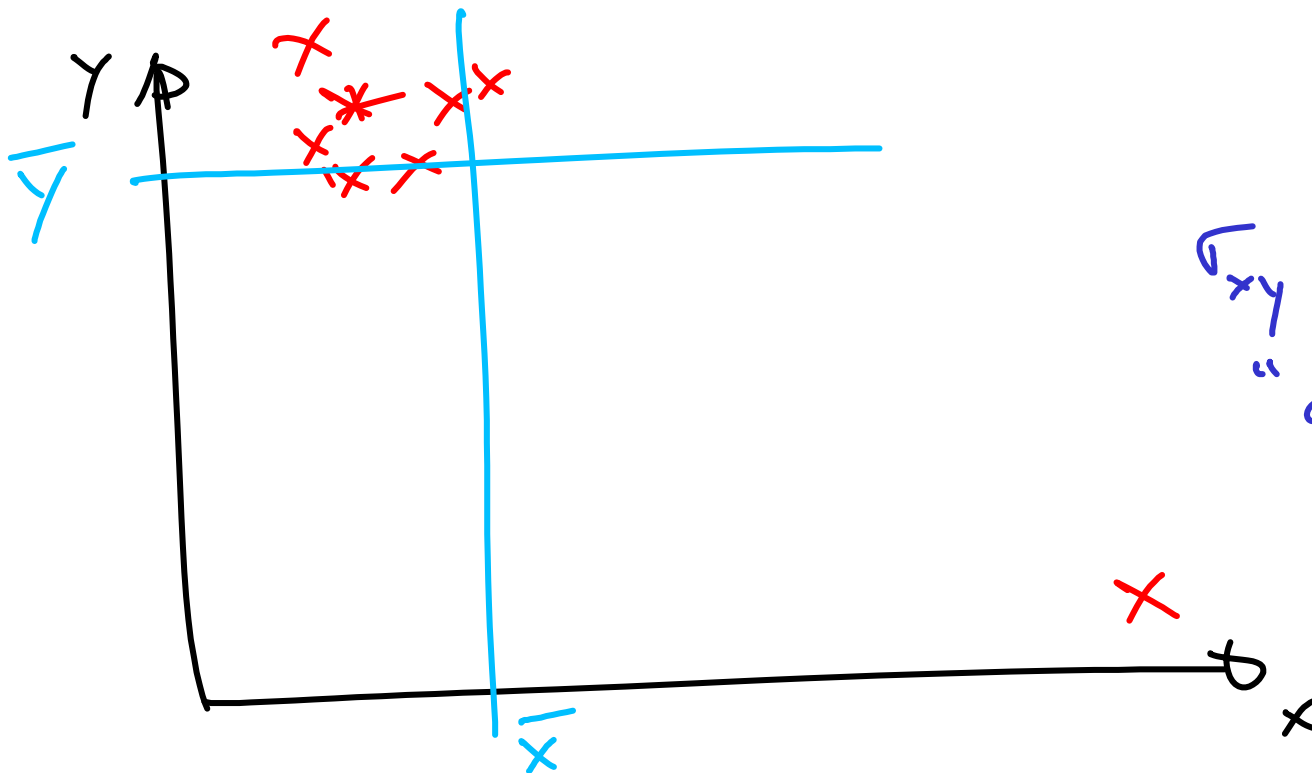
$$\vec{a} \cdot \vec{b} = |\vec{a}| \cdot |\vec{b}| \cdot \cos \phi$$





$r_{xy} \approx 1$ Meßfehler \rightarrow Korrelations-
sicht
Ausreißer

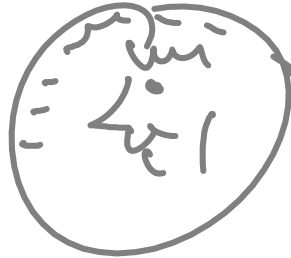
Rangkorrelation $r_{xy}^{(SP)}$ ändert
sicht nicht



$r_{xy} < 0$ und
"deutlich" von Null
verschieden
(aber das heißt
Korrelation)

ganz was anderes:

faire Münze

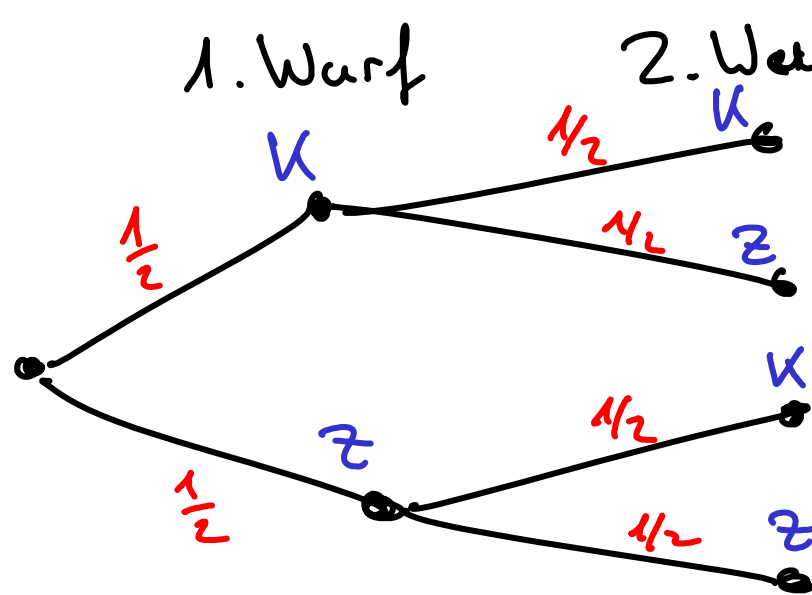


Wahrscheinlichkeit

$$\frac{1}{2}$$

$$\frac{1}{2}$$

2x werfen:



2x Kopf: $\frac{1}{4}$

$$\frac{1}{4}$$

$$\frac{1}{4}$$

$$\frac{1}{4}$$

ohne Beachtung der Reihenfolge

$$2 \times K : \frac{1}{4} = 25\%$$

$$1 \times K, 1 \times Z \text{ (Reihenfolge egal)} : \frac{1}{2} = 50\%$$

$$2 \times Z : \frac{1}{4} = 25\%$$

$$3 \times \text{werfen: } 3 \times K: \frac{1}{2} \cdot \frac{1}{2} \cdot \frac{1}{2} = \left(\frac{1}{2}\right)^3 = \frac{1}{8} = 12,5\%$$

$$10 \times \text{werfen: } 9 \times K, 1Z$$

$$\left(\frac{1}{2}\right)^9 \cdot \frac{1}{2} \cdot 10 = \frac{10}{1024} \approx 1\%$$