

# Korrelator

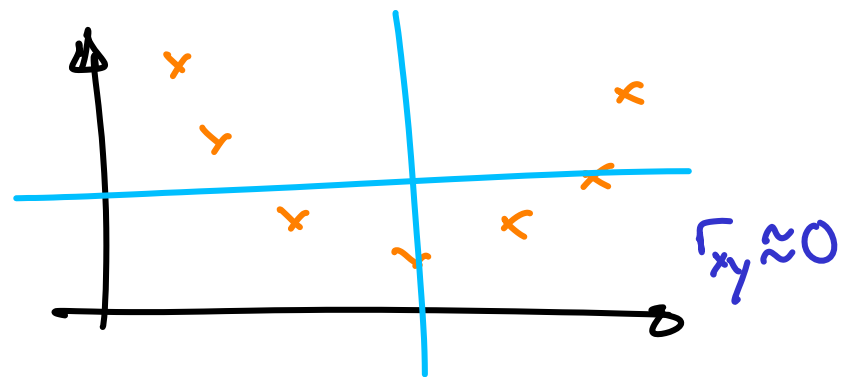
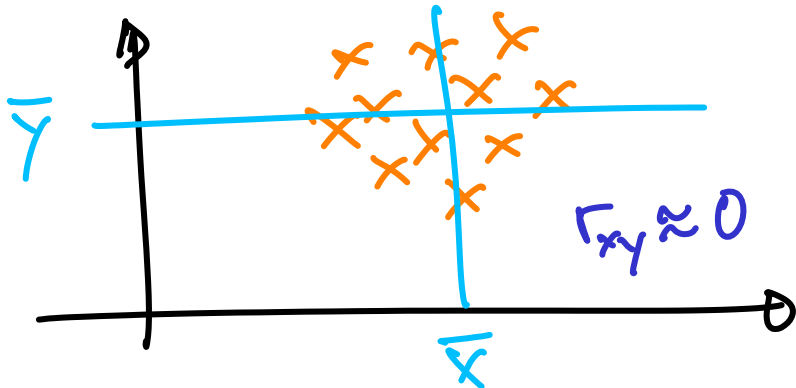
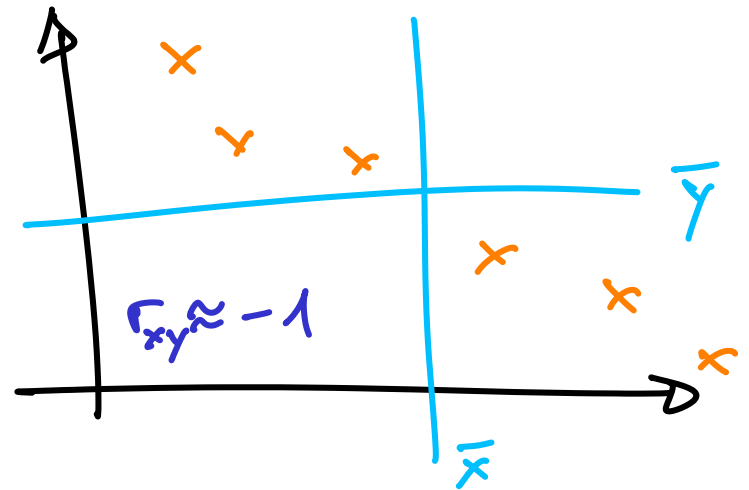
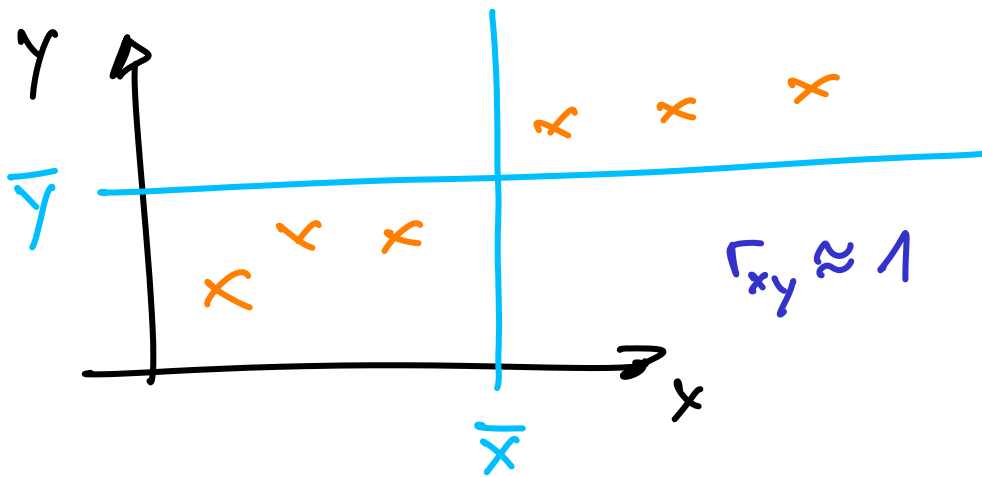
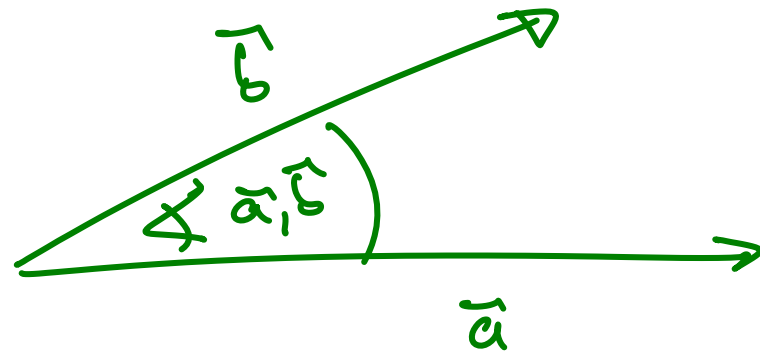
$$s_x = \sqrt{\frac{1}{n-1} \sum_{i=1}^n (x_i - \bar{x})^2}$$

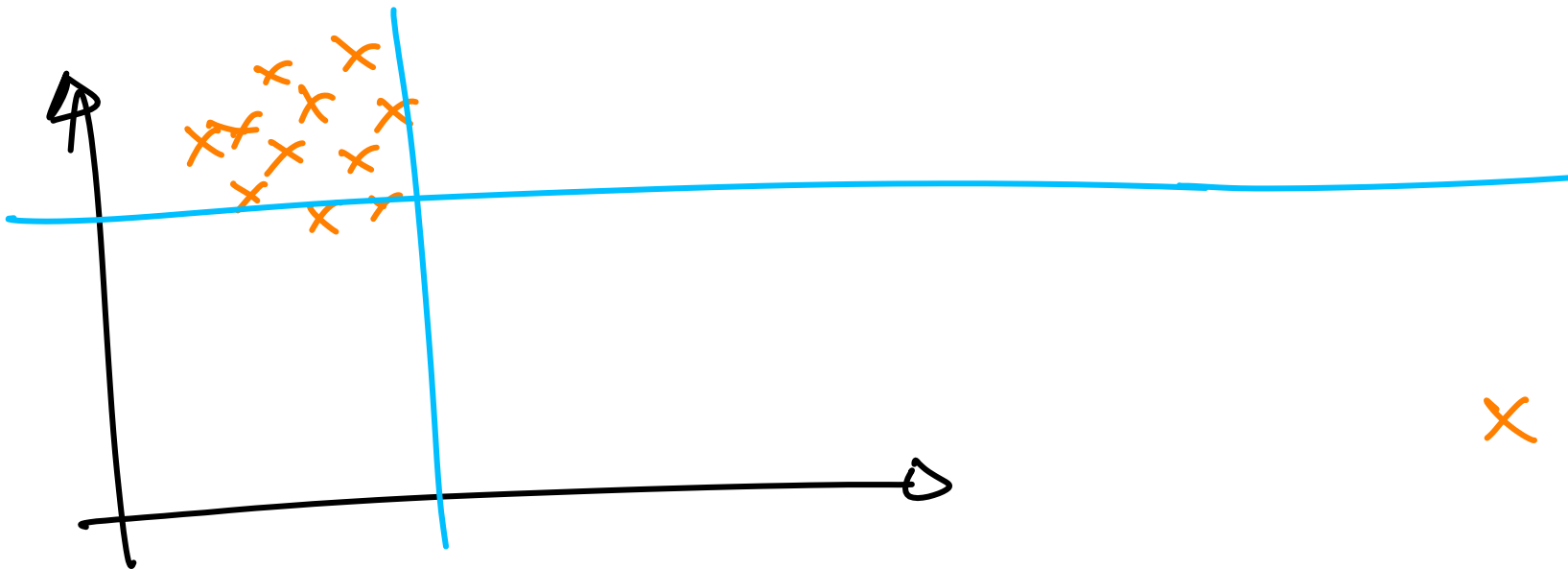
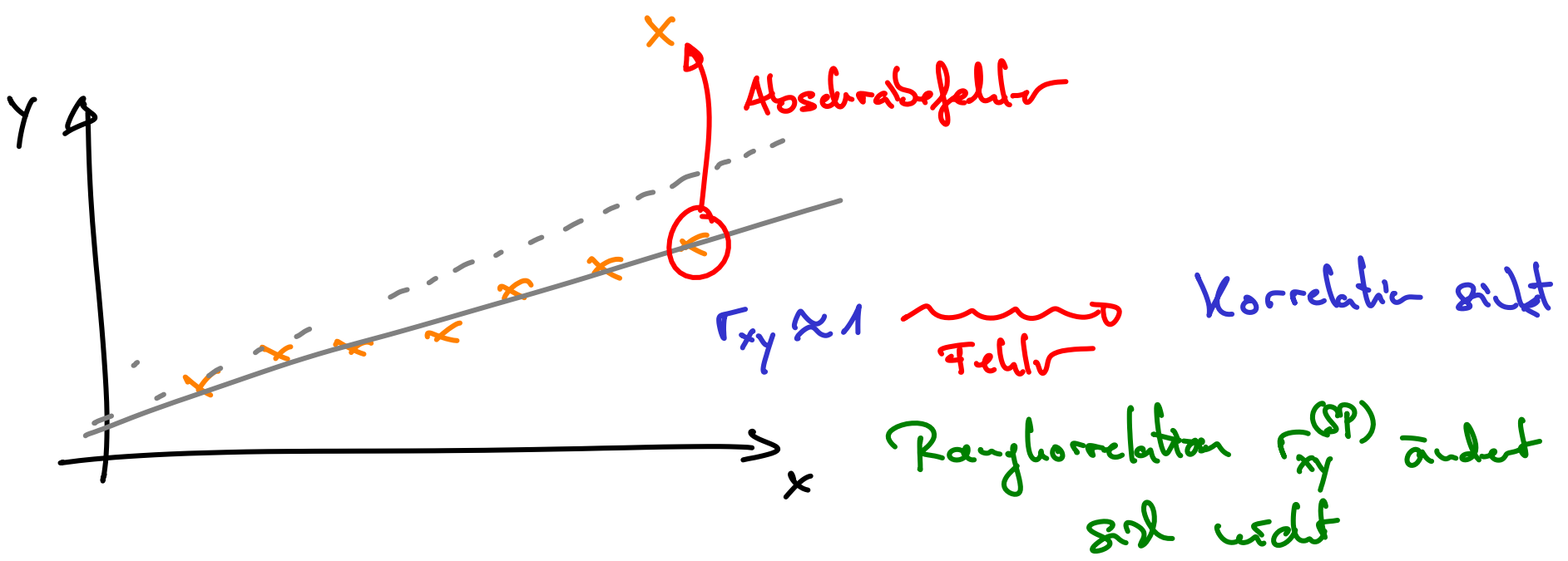
$$r_{xy} = \frac{s_{xy}}{s_x \cdot s_y} = \frac{\frac{1}{n-1} \sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\sqrt{\frac{1}{n-1} \sum_{j=1}^n (x_j - \bar{x})^2} \cdot \sqrt{\frac{1}{n-1} \sum_{k=1}^n (y_k - \bar{y})^2}}$$

$$\hat{a} = \begin{pmatrix} x_1 - \bar{x} \\ \vdots \\ x_n - \bar{x} \end{pmatrix}, \quad \hat{b} = \begin{pmatrix} y_1 - \bar{y} \\ \vdots \\ y_n - \bar{y} \end{pmatrix}$$

$$r_{xy} = \frac{\hat{a} \cdot \hat{b}}{|\hat{a}| \cdot |\hat{b}|} = \frac{\sum_{i=1}^n a_i b_i}{|\hat{a}| |\hat{b}|} = \frac{\sum_{i=1}^n (x_i - \bar{x})(y_i - \bar{y})}{\dots}$$

$$\vec{a} \cdot \vec{b} = |\vec{a}| \cdot |\vec{b}| \cdot \cos(\angle \vec{a}, \vec{b})$$

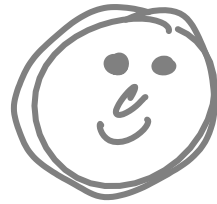




$r_{xy} < 0$  "deutlich von Null verschieden"

# etwas ganz anderes

faire Münze



Wahrscheinlichkeit

$$\frac{1}{2}$$

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3x werfen : Wahrsch. für 3x Kopf :  $(\frac{1}{2})^3 = \frac{1}{8} = 12,5\%$

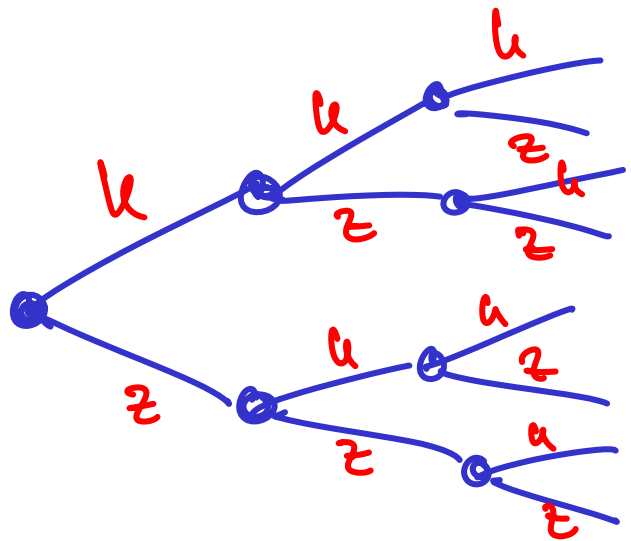
10x werfen : Wahrsch. für 9x K, 1x Z:

$$\binom{10}{9} \left(\frac{1}{2}\right)^9 + \frac{1}{2}$$

$$\frac{1}{1024} = \left(\frac{1}{2}\right)^{10} \leftarrow 10 \times K$$

$$10 \cdot 9 \cdot 8 \cdots 1 = 10! > 1$$

Zurück zu 3x Work



- #k
- 3 ←
  - 2 ←
  - 2 ←
  - 1
  - 2 ←
  - 1
  - 1
  - 0

Wahrsch für  
 $2 \times u, 1 \times z$ :  $\frac{3}{8}$

Zurück zu 10x Work:  $2^k, 1 \times z$

$$\left(\frac{1}{2}\right)^{10} \cdot \underline{10} \approx 1\%$$