

Algebraic Geometry I

Due date: Monday, 09/11/2009, 10:00 Uhr

Exercise 5: Let K be an infinite field and $X \subseteq \mathbb{A}_K^3$ be the union of the three coordinate axes. Find the ideal $I(X)$ and show that it cannot be generated by less than three elements.

Exercise 6: Let X be a topological space and $\emptyset \neq Y \subseteq X$.

- If Y is irreducible, then the closure \bar{Y} in X is irreducible.
- If X is irreducible and Y is open in X , then Y is dense in X , i.e. $\bar{Y} = X$.
- If Y is irreducible, there is a maximal irreducible subspace Y' in X containing Y , i.e. there is a $Y' \subseteq X$ irreducible such that $Y \subseteq Y'$ and for all irreducible $Y'' \subseteq X$ with $Y' \subseteq Y''$ we have $Y' = Y''$.

We call these maximal irreducible subsets of X its *irreducible components*.

Exercise 7: Find a polynomial parametrisation of the curve $C = Z(y^2 - x^2 - x^3) \subset \mathbb{A}_{\mathbb{R}}^2$, i.e. find a map

$$\varphi : \mathbb{A}_{\mathbb{R}}^1 \rightarrow \mathbb{A}_{\mathbb{R}}^2 : t \mapsto (f(t), g(t))$$

whose image is C , where $f, g \in \mathbb{R}[t]$ are polynomials.

Hint, draw the curve $C = Z(y^2 - x^2 - x^3)$ with `surf` (see my lecture notes p. 12 for explanations on how to use `surf`) and you will find that it has a double point in $(x, y) = (0, 0)$. Then consider the lines in \mathbb{R}^2 through this point. Each such line cuts the curve in precisely one more point. Now consider the line L parallel to the y -axis through the point $(x, y) = (-1, 0)$. Each line through the origin also cuts L in precisely one point. That way you can define a map from L to C which is a parametrisation.

Exercise 8: Consider the three plane curves C_i in \mathbb{C}^2 given by the equations $f_i = 0$, $i = 1, 2, 3$, where

$$f_1 = y^2 - 5x^2 - x^3, \quad f_2 = x^4 + y^4 - 2, \quad \text{respectively} \quad f_3 = y^2 + 5x^2 + x^3.$$

How many intersection points do C_1 and C_2 respectively C_1 and C_3 have? How many of these points are real? You may use SINGULAR for the calculations. Verify the real points by drawing the curves using Surf.

Hint, have a look at the SINGULAR example `sing-02` on the web page

<http://www.mathematik.uni-kl.de/~greuel/courses/WS05-06-AG1/index.html>

of Prof. Greuel to see how SINGULAR can be used to compute the intersection points.